Self-consistent modelling of particle-reflectiondistributions of rough surfaces **MAX-PLANCK-INSTITUT**



FUR PLASMAPHYSIK

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ABSTRACT

- v Modelling of Plasma-Wall-Interactions (PWI) depends on distributions describing the angle- and energy distribution of particles scattered at first wall $R(\rho, \theta, E)$ $E_0, \varphi_0, \theta_0, S$
- v Most PWI codes (like SOLPS, EIRENE) rely on extensive tables based on reflection simulations (e.g. by SDTrimSP-1D) or analytical formulae – however, both approaches assume an atomistically flat (smooth) surface
- V Rough surfaces which are formed under particle impact typically display **a very** different particle distribution compared to smooth surfaces [1] – also the differences are much larger compared to the effects on sputter yields
- v Roughening almost unavoidable e.g. due to preferential sputtering, crystalorientation dependent sputtering, precipitates, thermal cycling [2]

CONCLUSION

- v Reflection properties of surfaces are much stronger affected by surface morphologies (ie. roughness) than sputter yields
- V A robust result is the strong attenuation of the often assumed specular (forward) reflection of non-perpendicular impinging particles – typically most pronounced for the reflected particles with the highest energies. In some structures even backwardreflection may become dominant : consequences on PWI-modelling results need to be assessed
- v Effect is present in amorphous and crystalline samples
- v Efficient tabulation of data (particle-reflection distribution function $R(\rho, \theta, E|E_0, (\phi_0), \theta_0, S)$) for PWI-codes appears feasible using a suitable orthogonal basis-function system
- V Dynamically evolving 3-d morphologies are feasible but computationally still very heavy : put focus on reference surfaces?
- v The effects of roughening on the reflection distributions have been investigated using W- and W-Fe-surfaces of different morphology with molecular dynamics (LAMMPS) and within the binary collision approximation (BCA) by SDTrimSP-2D

MODELLING APPROACH

- Dynamic surface evolution under ion-irradiation has been modelled using V SDTrimSP-2D (version 2.06)
- Determination of reflection distributions at various fluence steps keeping the V surface unchanged (static mode)
- V Molecular dynamic simulations are performed with LAMMPS using the Tersoff-type potential by Juslin [3] for the WH-system
- SDTrimSP 7.00 for BCA-type simulations using a W-bcc-lattice at 700 K V
- Data compression using **hemi-spherical** harmonic basis functions Y^{m_1} [4] for V $R(\rho, \theta | E_i, E_0, \phi_0, \theta_0, S)$ followed by a Chebyshev-series for the individual $Y^m(E_i)$ as function of E_i

DYNAMIC SURFACE EVOLUTION

Example of EUROFER and surrogate (2%W in Fe) [5] under ion-irradiation with V 200 eV D left: SEM-image right: simulation with SDrimSP-3D

MODELLING RESULTS I

 $(\varphi - \theta)$ -polar plots of reflected particle distributions ($\varphi = [0..360]$ deg, $\theta = [0..90]$ deg), perpendicular impact (case a) and 45 deg (case b)







MODELLING RESULTS II

Comparison of (amorphous) SDTrimSP-simulations with (crystalline) MD-V calculations for two geometries (flat and wedge) : **MD-result**



DATA COMPRESSION USING A NEW BASIS SYSTEM

v 3-dimensional distributions are impractical to handle by tables and coarse graining possibilities are imited use of hemispherical orthonormal basis for angular distribution and interpolate coefficients as function of energy



V Example: reflection of 200 eV D impinging under 45 degrees onto tungsten : angular distribution for D atoms reflected with $E_r = 164 \text{ eV}$: particle histogram (left panel), series coefficients of Y-expansion (middle panel), derived density (right panel)





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Refs: [1] M. Hellwig et al. Cond. Matter 4 (2019) p. 29 [2] T.W. Morgan, NF 61(11) (2021) 116045 [3] N. Juslin et al., J. Appl. Phys. 98 (2005) 123520 [4] P. Gautron et al., Euro Phys Symp Rendering (2004) [5] R. Arredondo et al, NME 23 (2020)

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